



Big Bay rifle -Pistol
Course Designer: Sean Frady

SCENARIO:

GUN READY CONDITION: Cruiser ready (loaded with empty chamber) on barrel – Pistol holstered loaded (hot)

STRINGS: 1
SCORING: rounds min,
TARGETS: 4 clays ,17 paper 3 poppers, 6 steel
SCORED HITS: 17
START-STOP: Audible - Last shot
RULES: 3 Gun

STAGE PROCEDURE: Starting P1 rifle break clays on string then engage Mob targets in the right corner. Then engage paper (hard cover) targets on the left side (these maybe shot on the way to P2 but not pass P2). Ground rifle at P2 then go to P3 and engage all pistol targets through window only) you may only draw pistol once entered P3 shooting box.

