

Rifle Prone Quickie

The target grid is 15 units wide and 10 units high. At the bottom center is a blue and tan obstacle. Red bottle targets are placed at various distances: 15 yd (6 targets), 10 yd (2 targets), and 5 yd (3 targets).

Scoring	Time +
Minimum Rounds	
Reload	<i>As necessary</i>
String 1	Shooter starts prone, rifle loaded with 6 rounds only. AT buzzer, neutralize threats.
Note:	